

Blend For Visual Studio 2012 By Example Beginners Guide

Blend for Visual Studio 2012 by Example Beginner's Guide

This book is aimed at developers and designers who are new to Blend and looking to learn Blend, not just practically, but also conceptually. This book does not assume any knowledge about Blend on the part of developers; however, some experience in design or development might be useful in understanding the concepts faster, but this book explains everything very simply so that you are able to understand everything with little or no effort.

Beginning Visual C# 2012 Programming

Step-by-step beginner's guide to Visual C# 2012 Written for novice programmers who want to learn programming with C# and the .NET framework, this book offers programming basics such as variables, flow control, and object oriented programming. It then moves into web and Windows programming and data access (databases and XML). The authors focus on the tool that beginners use most often to program C#, the Visual C# 2012 development environment in Visual Studio 2012. Puts the spotlight on key beginning level topics with easy-to-follow instructions for Microsoft Visual C# 2012 Explores how to program for variables, expressions, flow control, and functions Explains the debugging process and error handling as well as object oriented programming, and much more Beginning Microsoft Visual C# 2012 Programming offers beginners a guide to writing effective programming code following simple step-by-step methods, each followed by the opportunity to try out newly acquired skills.

Beginning C# 7 Programming with Visual Studio 2017

Easily get started programming using the ultra-versatile C# 7 and Visual Studio 2017 Beginning C# 7 Programming with Visual Studio 2017 is the beginner's ultimate guide to the world's most popular programming language. Whether you're new to programming entirely, or just new to C#, there has never been a better time to get started. The new C# 7 and Visual Studio 2017 updates feature a number of new tools and features that streamline the workflow, simplify the code, and make it easier than ever to build high-quality apps. This book walks you through everything you need to know, starting from the very basics, to have you programming in no time. You'll learn about variables, flow control, and object oriented programming, then move into Web and Windows programming as well as databases and XML. The companion website provides downloadable code examples, and practical Try It Out sections provide explicit, step-by-step instructions for writing your own useful, customizable code. C# 7 can be used to build Windows applications, program Windows 10, and write Web apps when used alongside ASP.NET. With programming skills becoming de rigueur in fields far beyond the tech world, C# 7 is a great place to start building versatile, helpful skills. This book gets you started quickly and easily with instruction from a master-team of C# programmers. Learn how to program using the world's leading programming language Build smarter, faster apps using the latest features in C# 7 and Visual Studio 2017 Find and fix bugs sooner, saving headaches down the line Integrate with all .NET Core, Azure applications, cloud services, Docker containers, and more The world of programming can seem intimidating to a beginner, and the prospect of learning a whole new "language" can seem daunting. Beginning C# 7 Programming with Visual Studio 2017 demystifies the process and shows you how to bring your ideas to life.

Visual Basic 2012 Made Easy

Visual Basic 2012 Made Easy is written by Dr. Liew, the webmaster of our popular online Visual Basic Tutorial, vbtutor.net. This book is a complete guide to mastering Visual Basic 2012, from beginner to intermediate programmers. This book has been written to complement our free online Visual Basic 2012 tutorial with much more content. It is also an excellent reference text for high school or college-level computer science courses. Reading this book will allow you to: Understand the basic concepts of Visual Basic 2012 programming Create your own Visual Basic 2012 applications from scratch Get inspiration from a variety of interesting sample programs Modify the code samples easily to suit your needs Learn how to package and distribute your applications

Beginning C# 6 Programming with Visual Studio 2015

Get started with Visual C# programming with this great beginner's guide Beginning C# 6 Programming with Visual Studio 2015 provides step-by-step directions for programming with C# in the .NET framework. Beginning with programming essentials, such as variables, flow control, and object-oriented programming, this authoritative text moves into more complicated topics, such as web and Windows programming and data access within both database and XML environments. After your introduction to each of the chapters, you are invited to apply your newfound knowledge in Try it Out sections, which reinforce learning and help you understand the practical applications of the new concepts you have explored. Through this approach, you can write useful programming code following each of the steps

that you explore in this essential text. Discover the basics of programming with C#, such as variables, expressions, flow control, and functions Discuss how to keep your program running smoothly through debugging and error handling Understand how to navigate your way through key programming elements, such as classes, class members, collections, comparisons, and conversions Explore object-oriented programming, web programming, and Windows programming Beginning C# 6 Programming with Visual Studio 2015 is a fundamental resource for any programmers who are new to the C# language.

Beginning Visual C# 2012 Programming

Step-by-step beginner's guide to Visual C# 2012 Written for novice programmers who want to learn programming with C# and the .NET framework, this book offers programming basics such as variables, flow control, and object oriented programming. It then moves into web and Windows programming and data access (databases and XML). The authors focus on the tool that beginners use most often to program C#, the Visual C# 2012 development environment in Visual Studio 2012. Puts the spotlight on key beginning level topics with easy-to-follow instructions for Microsoft Visual C# 2012 Explores how to program for variables, expressions, flow control, and functions Explains the debugging process and error handling as well as object oriented programming, and much more Beginning Microsoft Visual C# 2012 Programming offers beginners a guide to writing effective programming code following simple step-by-step methods, each followed by the opportunity to try out newly acquired skills.

Microsoft Visual Studio 2010 : A Beginner's Guide

Essential Visual Studio 2010 Skills--Made Easy! Endorsed by Microsoft and written by a Microsoft MVP and Visual Studio expert, this hands-on guide teaches programmers and developers new to Visual Studio 2010 how to maximize the latest release of Microsoft's flagship development environment. Microsoft Visual Studio 2010: A Beginner's Guide shows you how to build applications from the ground up. You'll also learn how to customize the integrated development environment (IDE) itself, adding your own tools that integrate with Visual Studio 2010.

Professional Visual Studio 2012

The ultimate developers' guide to Visual Studio 2012 This expert Wrox guide is what you need to get up and running quickly on Visual Studio 2012. Written by a Microsoft Visual C# MVP, it guides you through the integrated development environment (IDE), showing you how to maximize all new tools and improvements. Offers programmers a fast way to IDE-centric programming success Demonstrates new IDE features, including the new Metro style app project templates and Windows 8 app store features Explains each feature, then illustrates the context in which it will help you solve problems Covers timely and essential topics related to rich client app development, web applications, application services, file configuration, debugging and testing, and more Helps advanced users customize and extend Visual Studio through the Automation Model, writing macros, working with the Managed Extensibility Framework (MEF), and more Provides ample detail for programmers who are new to Visual Studio 2012, as well as for experienced programmers exploring the advanced capabilities of the IDE Professional Visual Studio 2012 uses a unique, IDE-centric approach to help you get up and running quickly on this exciting new release.

Professional C# 2012 and .NET 4.5

Intermediate to advanced technique coverage, updated for C# 2012and .NET 4.5 This guide is geared towards experienced programmers looking touptdate and enhance their skills in writing Windows applications,web apps, and Metro apps with C# and .NET 4.5. Packed withinformation about intermediate and advanced features, this bookincludes everything professional developers need to know about C#and putting it to work. Covers challenging .NET features including Language IntegratedQuery (LINQ), LINQ to SQL, LINQ to XML, WCF, WPF, Workflow, andGenerics Puts the new Async keyword to work and features refreshers on.NET architecture, objects, types, inheritance, arrays, operators,casts, delegates, events, strings, regular expressions,collections, and memory management Explores new options and interfaces presented by Windows 8development, WinRT, and Metro style apps Includes traditional Windows forms programming, ASP.NET webprogramming with C#, and working in Visual Studio 2012 with C# Professional C# 2012 and .NET 4.5 is a comprehensiveguide for experienced programmers wanting to maximize thesetechnologies.

Visual Studio 2012 and .Net 4.5 Expert Development Cookbook

Put Visual Studio and .NET together and the results are empowering. With over 40 recipes in this Cookbook you can learn to integrate them both to achieve unparalleled results in applications that are in tune with modern technologies. Overview Step-by-step instructions to learn the power of .NET development with Visual Studio 2012 Filled with examples that clearly illustrate how to integrate with the technologies and frameworks of your choice. Each sample demonstrates key conceptsto build your knowledge of the architecture in a practical and incremental way. In Detail Working with a varied set of upcoming technologies is a challenge. Visual Studio 2012 is all about enabling you to develop and manage these consumer-focused and business-focused apps. It provides best-in-class tools that propel developers to create new apps or evolve existing ones, and it enables individuals and teams to deliver continuous value and agility. In conjunction, .NET 4.5 provides expansive capabilities for developers to work on all forms of apps and

services, from client to mobile to web to cloud, enabling them to get to the market fast. This book shows you exactly how to do this, and much more. It focuses on giving expertise on upcoming technologies through complete architectural insights of .NET infrastructure and hands on examples. "Visual Studio 2012 and .NET 4.5 Expert Development Cookbook" is a step-by-step practical guide that teaches you how to work with new changes on technology under .NET. It provides in-depth analysis and expert advice on various elements of .NET, applying them in code using detailed practical examples. The book provides solutions to common development problems and helps you adapt to the latest technologies and get to grips with modern app development for the .NET 4.5 platform. This cookbook gets you started on Visual Studio 2012 IDE and its various tooling capabilities. It provides expert knowledge on .NET infrastructure, internals of assemblies, and a basic introduction of Intermediate language. Common C# concepts and ideas are demonstrated through an example-driven approach. The recipes provide an overall view of ASP.NET Web applications and introduce the new performance boosters in .NET 4.5. It also gives a basic introduction to HTML 5 and JQuery library to enhance Web applications. It provides a complete introduction to Client applications using WPF and MVVM patterns and looks at some of the major enhancements on WPF 4.5. It shows you how to write applications for Windows 8 and provides expert advice on how to write applications in WinRT, either using XAML and C# or HTML/JavaScript. What you will learn from this book

- Basic usage of Visual Studio 2012 IDE and its various components
- better utilization of the tool while writing code
- Understand memory management techniques to build better applications
- Understand the .NET infrastructure with in-depth analysis of its internals
- Architect solutions that leverage the full power of .NET language gems, understanding when to use what
- Implement multithreaded / asynchronous applications using recent updates on .NET 4.5 and compare the past approaches
- Create secure ASP.NET web based applications in .NET 4.5 with use of JQuery and HTML5 for rapid application development
- Architect advanced .NET client applications using MVVM with WPF 4.5
- Understand touch sensitive devices and leverage skills to develop multi-touch applications inside Windows 8

C#: A Beginner's Tutorial

Designed as a beginner's tutorial to the latest version of C#, this informative guide discusses the most important features of the language and teaches how to use the .NET Framework. Written with clarity and readability in mind, it introduces important programming concepts and explains the process of building real-world applications, both desktop and web-based. With the most comprehensive coverage possible in a book for beginners, it includes such topics as C# language syntax, object-oriented programming, working with numbers and dates, error handling, input output, generics, annotations, database access, security, and application deployment.

Professional Application Lifecycle Management with Visual Studio 2012

The authoritative and timely guide to ALM from Microsoft insiders and MVPs Focused on the latest release of Visual Studio, this edition shows you how to use the Application Lifecycle Management (ALM) capabilities of Visual Studio 2012 to streamline software design, development, and testing. Divided into six main parts, this timely and authoritative title covers Team Foundation Server, stakeholder engagement, project management, architecture, software development, and testing. Whether serving as a step-by-step guide or a reference for designing software solutions, this book offers a nuts-and-bolts approach to using Microsoft's flagship development tools to solve real-world challenges throughout the application lifecycle. Coverage includes: INTRODUCTION TO APPLICATION LIFECYCLE MANAGEMENT WITH VISUAL STUDIO INTRODUCTION TO TEAM FOUNDATION SERVER TEAM FOUNDATION VERSION CONTROL TEAM FOUNDATION BUILD COMMON TEAM FOUNDATION SERVER INTRODUCTION TO BUILDING STORYBOARDING CAPTURING STAKEHOLDER FEEDBACK AGILE PLANNING AND TRACKING INTRODUCTION TO SOFTWARE ARCHITECTURE TOP-DOWN DESIGN WITH USE CASE ANALYZING APPLICATIONS USING USING LAYER DIAGRAMS TO MODEL INTRODUCTION TO SOFTWARE DEVELOPMENT UNIT TESTING CODE ANALYSIS, CODE METRICS PROFILING AND PERFORMANCE DEBUGGING WITH INTELLITRACE INTRODUCTION TO SOFTWARE TESTING MANUAL TESTING CODED USER INTERFACE TESTING WEB PERFORMANCE AND LOAD TESTING LAB MANAGEMENT Professional Application Lifecycle Management with Visual Studio 2012 offers a thoroughly revised and updated edition of the leading reference book on ALM.

Mastering Visual Studio Code

This book is a detailed guide that will help learners get started with VS Code programming. It talks about the basics and then moves on to practical exercises to help readers quickly gain the required knowledge. This book is meant for both developers as well as learners without a formal background.

Beginning Visual C# 2010

Update to Wrox's leading C# book for beginners Get ready for the next release of Microsoft's C# programming language with this essential Wrox beginner's guide. Beginning Microsoft Visual C# 2010 starts with the basics and brings you thoroughly up to speed. You'll first cover the fundamentals such as variables, flow control, and object-oriented programming and gradually build your skills for Web and Windows programming, Windows forms, and data access. Step-by-step directions walk you through processes and invite you to "Try it Out," at every stage. By the end, you'll be able to write useful programming code following the steps you've learned in this thorough, practical book. The C# 4 programming language version will be synonymous with writing code with in C# 2010 in Visual Studio 2010, and you can use it to write Windows applications, Web apps with ASP.NET, and Windows Mobile and Embedded CE apps

Provides step-by-step instructions for mastering topics such as variables, flow controls, and object-oriented programming before moving to Web and Windows programming and data access Addresses expressions, functions, debugging, error handling, classes, collections, comparisons, conversions, and more If you've always wanted to master Visual C# programming, this book is the perfect one-stop resource. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Professional Windows 8 Programming

It is an exciting time to be a Windows developer. The arrival of Windows 8 is a complete game changer. The operating system and its development platform offer you an entirely new way to create rich, full-featured Windows-based applications. This team of authors takes you on a journey through all of the new development features of the Windows 8 platform specifically how to utilize Visual Studio 2012 and the XAML/C# languages to produce robust apps that are ready for deployment in the new Windows Store. Professional Windows 8 Programming: Learn how to utilize XAML to create rich content driven user interfaces Make use of the new AppBar to create a chrome-less menu system See how to support Sensors and Geo-location on Windows 8 devices Integrate your app into the Windows 8 ecosystem with Contracts and Extensions Walks you through the new Windows 8 navigation system for multi-page apps Minimize code with Data Binding and MVVM design patterns Features tips on getting your app ready for the Windows store Maximize revenue for your app by learning about available monetization strategies

Beginner's Guide to C# Programming

This book covers C# programming with a practical approach. The author assumes you have no experience in programming. The book starts with the installation of the required programming environment. Then, the simplest \"Hello World\" program is developed step by step. In the next three chapters (Chapters 4 to 6), Windows forms (the visual part of desktop programs) and their components are studied with practical examples. Screenshots and code snippets are clearly given in the book to guide the reader. After teaching the graphical user interface (GUI) design, C# programming is covered in an organized manner in the following eight chapters (Chapters 7 to 14) with dozens of example projects. As the reader follows the development of the sample projects, he/she will learn designing user interfaces, connecting interface objects to code, developing efficient C# code and generating standalone programs. Connecting to Access databases from our C# programs for permanent data storage is explained in Chapter 15. In the last Chapter, the basics of Unity game engine are given and a simple 2D platform game is developed in Unity using C#. Chapters of the book and the contents of these chapters are as follows: Chapter 1. Introduction: General info on C# and .NET environment. Chapter 2. Setting up your development environment: Installing and configuring Visual Studio. Chapter 3. Test drive - the \"Hello World\" project: Creating a new Visual C# project, adding and positioning a Label and building the project. Chapter 4. Form (GUI) elements: Containers, menus, dialog windows, components, controls, properties and events of controls. Chapter 5. Common controls: Using common controls like Buttons, TextBoxes and ProgressBars in our projects (a total of 21 commonly used controls are studied). Chapter 6. Menus, dialogs and containers: Utilizing various menu types, using dialog windows to take user input, file open/save operations and incorporating containers to organize the form layout. Chapter 7. Variables and constants: Organized C# programming begins in this chapter. Declaring variables, variable types, type conversions and constants. Chapter 8. Conditional statements: Operators, various types of if-else structures and switch-case statements. Chapter 9. Loops: The need for loops in our programs. Utilization of for, foreach, while and do-while loops. Break and continue statements. Chapter 10. Arrays and collections: Declaring arrays, using multidimensional arrays and array operations. Hashtable and ArrayList structures for storing multiple types of variables together. Chapter 11. Methods: Method declarations, scopes of methods, passing variables by value and by reference. Chapter 12. Classes and objects: The class-object concept. Declaring and using classes. Creating objects. Utilizing several constructor methods for flexibility. Chapter 13. Frequently used classes in C#: Utilizing the methods of the String class, the StringBuilder class and the Math class. Chapter 14. Handling Errors: Preventing our programs from crashes in case of errors. Try-catch, try-catch-finally structures and the throw keyword. Chapter 15. Database connections using ADO.NET: Creating Access databases from scratch, reading and modifying database entries from our C# programs. Chapter 16. Developing a 2D game in Unity using C#: Installing the Unity game engine. Using C# in Unity to develop our own 2D platform game called Random Platformer. Exporting the game as a standalone program. This book includes 507 figures and 309 code snippets that are used to explain C# programming and GUI development concepts clearly. Full resolution colour figures and complete project files can be downloaded from the book's companion website: www.yamaclis.com/csharp.

Mastering Visual Studio

\"Mastering Visual Studio: A Comprehensive Guide\" is an in-depth and meticulously crafted resource for developers of all levels seeking to harness the full potential of Microsoft Visual Studio. This guidebook dives deep into the functionalities and features of Visual Studio, providing readers with the insights and tools necessary to elevate their software development projects. The book starts with a foundational understanding of Visual Studio, making it suitable for beginners, yet quickly moves into advanced topics, making it equally valuable for experienced developers. It offers a detailed exploration of the Visual Studio IDE, covering essential aspects such as the user interface, code editor, debugger, and solution explorer. The guide illuminates the intricacies of the .NET framework, discussing how to effectively leverage its capabilities in your projects. Readers will find comprehensive tutorials on C# programming within the Visual Studio environment, including best practices for writing clean, efficient, and error-free code. The book also delves into the powerful debugging tools provided by Visual Studio, ensuring that developers can quickly identify

and resolve issues in their applications. Moreover, \"Mastering Visual Studio\" covers the latest features and updates, keeping you abreast of the evolving landscape of software development. It discusses the integration of various developer tools and extensions that enhance productivity and streamline the development process. Whether you're building desktop applications, mobile apps, or web services, this guide provides practical examples and step-by-step instructions to apply the concepts learned. The chapters on application development guide readers through the creation of real-world projects, offering valuable insights into the software development lifecycle, from conceptualization to deployment. Additionally, the book includes sections on collaborative features of Visual Studio, such as version control and team collaboration tools, crucial for modern development environments. This guide is not just a technical manual but a compendium of best practices and expert advice, empowering developers to utilize Visual Studio to its fullest. With clear explanations, practical examples, and a user-friendly approach, \"Mastering Visual Studio: A Comprehensive Guide\" is an essential tool for anyone looking to excel in the world of software development using Microsoft's flagship IDE.

Beginning C# 6 Programming with Visual Studio 2015

Thought-provoking and accessible in approach, this updated and expanded second edition of the Absolute Beginner's Guide to Visual Studio 2013 provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for advanced graduate-level students. We hope you find this book useful in shaping your future career. Feel free to send us your enquiries related to our publications to info@smpress.co.uk
Science & Management Press of London

Absolute Beginner's Guide to Visual Studio 2013

While other books only cover the basics, this guide covers C Sharp in such detail that anyone can learn from this book. Contents: Introduction Part 1: Beginner Guide .NET Framework Installing Visual Studio Compiling and Running Your Project C# Comments C# Keywords Variables Basic Math User Input Math Part 2 Decision Making Switch Statements Looping Arrays Enumerations Part 2: Intermediate Guide Methods Classes Part 1 Stack vs. Heap Garbage Collection Classes Part 2 Properties Structs Inheritance Polymorphism, Virtual Methods, and Abstract Classes Interfaces Generics: Part 1 Generics: Part 2 Part 3: Advanced Guide File I/O Error Handling: Exceptions Delegates Events Threading Operator Overloading Indexers User-Defined Conversions Extension Methods Quick Quiz Part 4: More Advanced Section C# Reflection Anonymous Functions Asynchronous Programming LINQ Parallel Class and PLINQ Understanding PLINQ Speedup Query Operators and Ordering Using Unsafe Code An Introduction to Windows Forms Conclusion Answers

Mastering C# (C Sharp Programming)

We will be setting up a sample test scenario, then we'll walk through the features available to deploy tests. This book is for developers and testers who want to get to grips with Visual Studio 2012 and Test Manager for all testing activities and managing tests and results in Team Foundation Server. It requires a minimal understanding of testing practices and the software development life cycle; also, some coding skills would help in customizing and updating the code generated from the web UI testing.

Software Testing Using Visual Studio 2012

Written by a Microsoft MVP and Visual Studio expert, this hands-on guide gets you started with the latest release of Microsoft's flagship Integrated Development Environment (IDE). Microsoft Visual Studio 2010: A Beginner's Guide shows you how to build applications from the ground up, covering C#, VB.NET, ASP.NET, Silverlight, Windows Presentation Foundation (WPF), and Windows Communication Foundation (WCF). You'll also learn how to customize the IDE, adding your own tools that integrate with Visual Studio 2010, and edit and debug your applications.

Ms Visual Studio 2010: Abg

Ready to learn Microsoft Visual Basic? Start Here! Learn the fundamentals of modern programming with Visual Basic 2012—and begin building your first Windows 8 apps for the desktop. If you have absolutely no previous experience with Visual Basic, no problem—simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Here's where you start learning Visual Basic Learn the fundamentals of programming with Visual Basic Discover how to bind controls to data Design and interact with user interfaces built with XAML Build and debug complete applications Learn the basics of Windows 8 application design Find out how to deliver your applications to the Windows Store

Start Here! Learn Microsoft Visual Basic 2012

This book enables intermediate and advanced programmers the kind of depth that's really needed, such as advanced

window functionality, macros, advanced debugging, and add-ins, etc. With this book, developers will learn the VS.NET development environment from top to bottom.

Mastering Visual Studio .NET

The ultimate beginner's guide to programming in Visual Basic 2012 Visual Basic, used to write Windows applications and web apps with ASP.NET, is an essential language for beginning programmers. Using the time-tested Wrox approach, this guide provides a step-by-step format that gets beginners up and running quickly and confidently. Essential topics covered include writing Windows applications, working with dialog boxes and menus, object oriented programming techniques, programming for graphics, using Visual Basic with ASP.NET for web apps, and dealing with data access and SQL Server. Visual Basic is a popular first language for beginning programmers; this Wrox beginner's guide covers all aspects of the newest version Uses a basic, step-by-step approach to help beginners learn quickly and easily Covers essential topics including flow control, data structure, writing Windows applications, error handling and debugging, objects and object oriented techniques, and class libraries Explains Windows Forms, graphics programming, accessing databases, web programming using Visual Basic with ASP.NET, data access, SQL Server, ADO.NET, and XML Beginning Visual Basic 2012 is a must-have for programming newcomers who want to get a solid footing in one of the most important programming languages.

Beginning Visual Basic 2012

Your hands-on guide to Visual Basic fundamentals Expand your expertise—and teach yourself the fundamentals of Microsoft Visual Basic 2013. If you have previous programming experience but are new to Visual Basic 2013, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Master essential Visual Basic programming techniques Begin building apps for Windows Store, Windows Phone 8, and ASP.NET Design apps using XAML markup, touch input, and live tiles Tackle advanced language concepts, such as polymorphism Manage data sources including XML documents and web data Create a Windows Phone 8 app that manages key lifecycle events

Microsoft Visual Basic 2013 Step by Step

Comprehensive guide to Visual Studio 2013 Visual Studio is your essential tool for Windows programming. Visual Studio 2013 features important updates to the user interface and to productivity. In Professional Visual Studio 2013, author, Microsoft Certified Trainer, and Microsoft Visual C# MVP Bruce Johnson brings three decades of industry experience to guide you through the update, and he doesn't just gloss over the basics. With his unique IDE-centric approach, he steers into the nooks and crannies to help you use Visual Studio 2013 to its maximum potential. Choose from more theme options, check out the new icons, and make your settings portable Step up your workflow with hover colors, auto brace completion, peek, and CodeLens Code ASP.NET faster than ever with new shortcuts Get acquainted with the new SharePoint 2013 environment Find your way around the new XAML editor for Windows Store apps Visual Studio 2013 includes better support for advanced debugging techniques, vast improvements to the visual database tools, and new support for UI testing for Windows Store apps. This update is the key to smoother, quicker programming, and Professional Visual Studio 2013 is your map to everything inside.

Professional Visual Studio 2013

Pixel shaders are some of the more powerful graphic tools available for XAML programmers, but shader development bears little resemblance to traditional .NET programming. With this hands-on book, you'll not only discover how to use existing shaders in your Windows Presentation Foundation (WPF) and Silverlight applications, you'll also learn how to create your own effects with XAML and Microsoft's HLSL shading language. In the process, you'll write, compile, and test custom XAML shaders with the Shazzam Shader Editor, a free utility developed by author Walt Ritscher. The book includes XAML and C# sample code, and Shazzam contains all of the sample shaders discussed. Learn how shaders help you extend the GPU's rendering capabilities Explore prevailing shader types, such as color modification, blurring, and spatial transformation Get a quick tour of the shader features, and use pre-built effects on image elements in your application Examine the XAML ShaderEffect class to understand how WPF and Silverlight use shaders Learn about the shader-specific tools available in Visual Studio and Expression Blend Get up to speed on HLSL basics and learn how to create a variety of graphics effects

The C# Player's Guide (eBook)

The non-programmer's guide to creating 3D video games

HLSL and Pixel Shaders for XAML Developers

An in-depth guide to each of the multiple approaches available for coding qualitative data. In total, 32 different approaches to coding are covered, ranging in complexity from beginner to advanced level and covering the full range of

types of qualitative data from interview transcripts to field notes.

Blender Game Engine

Build effective user interfaces with Windows Presentation Foundation Windows Presentation Foundation (WPF) is included with the Windows operating system and provides a programming model for building applications that provide a clear separation between the UI and business logic. Written by a leading expert on Microsoft graphics programming, this richly illustrated book provides an introduction to WPF development and explains fundamental WPF concepts. Packed with helpful examples, this reference progresses through a range of topics that gradually increase in their complexity. You'll quickly start building applications while you learn how to use both Expression Blend and Visual Studio to build UIs. In addition, the book addresses the needs of programmer who write the code behind the UI and shows you how operations can be performed using both XAML and C#. Topics Covered: Overview of WPF WPF in Visual Studio Expression Blend Common Properties Content Controls Layout Controls User Interaction Controls Two-Dimensional Drawing Controls Properties Pens and Brushes Events and Code-Behind Resources Styles and Property Triggers Event Triggers and Animation Templates Themes and Skins Printing Data Binding Commanding Transformations and Effects Documents Navigation-Based Applications Three-Dimensional Drawing Silverlight Even if you only have a minimal amount of experience, by the end of the book, you will be able to build dynamic and responsive user interfaces with WPF.

The Coding Manual for Qualitative Researchers

White Space Is Not Your Enemy is a practical graphic design and layout guide that introduces concepts and practices necessary for producing effective visual communication across a variety of formats—from web to print. Sections on Gestalt theory, color theory, and WET layout are expanded to offer more in-depth content on those topics. This new edition features new covering current trends in web design—Mobile-first, UI/UX design, and web typography—and how they affect a designer's approach to a project. The entire book will receive an update using new examples and images that show a more diverse set of graphics that go beyond print and web and focus on tablet, mobile and advertising designs.

WPF Programmer's Reference

Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight. Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach. Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing, and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide.

White Space Is Not Your Enemy

Don't waste valuable time and budget fixing your footage in post! Shoot the effects you want effectively and creatively the first time. This full-color step-by step guide to visual effects cinematography empowers you to plan out and execute visual effects shots on a budget, without falling into the common pitfall of using high-end computer graphics to "fix it in post, which can be an expensive, drawn out process. Instead, learn how to put your shots together before you start shooting-whether you're working in digital or film. Learn how to effectively photograph and create miniatures, matte paintings, green screen set ups, crowd replication, digital rear projection, and so much more to create elements that will composite together flawlessly. The main purpose of effects is to promote the story, not just to wow an audience with amazing tricks created digitally. This book describes methods for creating seamless effects that don't call attention to themselves but enhance the scene as a whole. The technical foundations of film and digital capture are given in the introductory chapters of the book, and you are presented with real world scenarios that illustrate these basic concepts in a practical sense. Step-by-step illustrations of photographic element creation empower you to learn how to effectively pre-plan and execute your own visual effects challenges.

Professional Visual Studio 2017

Develop a more systematic, human-centered, results-oriented thought process Design Thinking is the Product Development and Management Association's (PDMA) guide to better problem solving and decision-making in product development and beyond. The second in the New Product Development Essentials series, this book shows you how to bridge the gap between the strategic importance of design and the tactical approach of design thinking. You'll learn how to approach new product development from a fresh perspective, with a focus on systematic, targeted thinking that results in a repeatable, human-centered problem-solving process. Integrating high-level discussion with practical, actionable strategy, this book helps you re-tool your thought processes in a way that translates well beyond product development, giving you a new way to approach business strategy and more. Design is a process of systematic creativity that yields the most appropriate solution to a properly identified problem. Design thinking disrupts stalemates and brings logic to the forefront of the conversation. This book shows you how to adopt these techniques and train your brain to see the answer to any question, at any level, in any stage of the development process. Become a better problem-solver in every aspect of business Connect strategy with practice in the context of product development Systematically map out your new product, service, or business Experiment with new thought processes and decision making strategies You can't rely on old ways of thinking to produce the newest, most cutting-edge solutions. Product development is the bedrock of business —whether your "product" is a tangible object, a service, or the business itself — and your approach must be consistently and reliably productive. Design Thinking helps you internalize this essential process so you can bring value to innovation and merge strategy with reality.

Filming the Fantastic: A Guide to Visual Effects Cinematography

Malware analysis is big business, and attacks can cost a company dearly. When malware breaches your defenses, you need to act quickly to cure current infections and prevent future ones from occurring. For those who want to stay ahead of the latest malware, Practical Malware Analysis will teach you the tools and techniques used by professional analysts. With this book as your guide, you'll be able to safely analyze, debug, and disassemble any malicious software that comes your way. You'll learn how to: -Set up a safe virtual environment to analyze malware -Quickly extract network signatures and host-based indicators -Use key analysis tools like IDA Pro, OllyDbg, and WinDbg -Overcome malware tricks like obfuscation, anti-disassembly, anti-debugging, and anti-virtual machine techniques -Use your newfound knowledge of Windows internals for malware analysis -Develop a methodology for unpacking malware and get practical experience with five of the most popular packers -Analyze special cases of malware with shellcode, C++, and 64-bit code Hands-on labs throughout the book challenge you to practice and synthesize your skills as you dissect real malware samples, and pages of detailed dissections offer an over-the-shoulder look at how the pros do it. You'll learn how to crack open malware to see how it really works, determine what damage it has done, thoroughly clean your network, and ensure that the malware never comes back. Malware analysis is a cat-and-mouse game with rules that are constantly changing, so make sure you have the fundamentals. Whether you're tasked with securing one network or a thousand networks, or you're making a living as a malware analyst, you'll find what you need to succeed in Practical Malware Analysis.

Design Thinking

Provides information on using Microsoft Visual Basic 2008 to create a variety of applications, covering such topics as IntelliSense, debugging an application, and creating an application user interface.

Practical Malware Analysis

Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they become available.

Build a Program Now!

Demonstrates how to use blend modes in Adobe Photoshop, covering such topics as photographic manipulation, compositing, design, and painting, and offering a reference to every blend mode and more than fifty techniques.

Microsoft Visual Studio 2015 Unleashed

The Hidden Power of Blend Modes in Adobe Photoshop

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